

Shunt 0

Bypass Zone Via Code (requires programming, see address 071).

**Keypad Main Operations Table**

Function	Keypad Operation	LED's	Buzzer	Display
Siren Test	Siren 1 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	
Display bypassed zones	Shunt Display 2 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input checked="" type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	1 2
Display troubled zones	Status 3 Hold-Down		Long Beep	1 2
Delays Delete	Delay Delete 4 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	D
Chime On and Off	Chime 5 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	C
Follow Me Tel. Display	Telephone 6 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	C
Follow Me Tel. Programming	Telephone 6 Telephone 6 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input checked="" type="checkbox"/> FIRE <input checked="" type="checkbox"/>	Long Beep	C
Enable Answer Now Mode	Telephone 6 Siren 1 Hold-Down		Long Beep	A
Test Zone (close all zones)	Test 7 Hold-Down		Long Beep	T
Enter to Installer Program	Program 8 Hold-Down & 1994	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input checked="" type="checkbox"/> FIRE <input checked="" type="checkbox"/>	Long Beep	P
Enter to Program User code	Program 8 Hold-Down & 1234	ARMED <input checked="" type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	u
Reset	Reset 9 Hold-Down		Long Beep	
Short events log history	Shunt 0 Hold-Down		Long Beep	1 0
Time setting	Shunt 0 Siren 1 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	TIME
Date setting	Shunt 0 Shunt Display 2 Hold-Down	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	DATE
Panic – Hold-down both keys	* Keypad Panic #	ARMED <input checked="" type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	H
Bypass zone 3 (example)	Shunt 0 & Status 3	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input checked="" type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	3
Group bypass (home mode)	Shunt 0 & Shunt 0	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input checked="" type="checkbox"/> FIRE <input type="checkbox"/>	Long Beep	h
Codes Restore (at power-up)	* Keypad Panic #		2 Beeps	
Arming with Low Battery	Siren 1 Shunt Display 2 Status 3 Delay Delete 4	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	3 Beeps	L
Arming with troubled zone	Siren 1 Shunt Display 2 Status 3 Delay Delete 4	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	5 Beeps	≡
System Arming	Siren 1 Shunt Display 2 Status 3 Delay Delete 4	ARMED <input checked="" type="checkbox"/> STATUS <input type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	1 Beep	
System Disarming	Siren 1 Shunt Display 2 Status 3 Delay Delete 4	ARMED <input type="checkbox"/> STATUS <input checked="" type="checkbox"/> SHUNT <input type="checkbox"/> FIRE <input type="checkbox"/>	3 Beeps	

**Zone bypass via code:** Press keys '0', while the four LEDs are blinking enter valid user code. When only the 2 left-most LEDs are still blinking, enter the zone number(s) to be bypassed; LEDs will stop blinking and 'Shunt' LED remains on to confirm zone bypass. Note: This entire operation should be completed within 20 seconds, or Group Bypass will be voided. **This feature is not valid with PRO version.**

Shunt 0 then hold-down Siren 1 or Shunt Display 2. **Group Bypass with Arming.** Starting version 2.17 2<sup>nd</sup> Group Bypass added, (address 034) and the procedure enhanced; after selecting the Group Bypass, system is armed (without code entry).